



4D Group

Flash Advanced

Who would benefit?

This course is for intermediate web developers already using Flash and who would like to enhance their Web site with vector graphics and animation to a professional level. Delegates must have a working knowledge of Flash or the equivalent experience.

Objective

To help Flash developers master the powerful programming elements of Flash.

Content

- Discuss individual's needs.
- Create pop-up or animated menus.
- Control multiple timelines and movie clips using Tell Target.
- Control levelled movies using Load Movie.
- Understand basic programming concepts as they relate to new sophisticated Actions.
- Use the Expressions editor.
- Debug concepts using Trace, Comment and the Output window.
- Movie clip property manipulation.
- Drag and drop targeting of movie clips.
- Execute global action routines using Call.
- Verify variable data using conditional logic.
- Create a sales form including pricing auto-calculation.
- Communicate with server-side scripts.
- Load and save variables.
- Execute actions with keyboard entries.
- Send messages to a host application.
- Create dynamic Flash content using Generator.

Duration

Two days

Pre-requisites

It is assumed anyone attending this course has either attended or has the knowledge provided by Flash Introduction